

Behavior Management System

Super Day
Great Day
Good Day
Ready to Learn
Lose 5 minutes of recess
Lose 10 minutes of recess
No recess Call Home

We are using a behavior management system based on Rick Morris' positive behavior model. This system does not focus solely on negative choices. With this system, the students who are making good choices, paying attention and are great friends will receive recognition.

Each day the student clips will begin on green, representing how they come in "ready to learn." During the course of the day, the clothespins move up and down the chart based upon the choices each student makes. Good choices cause the clothespins to move up one level. On the other hand, poor choices will cause the clothespin to move down one level.

As the day progresses, any student who has had to move their clothespin down will have the opportunity to move their clothespin up as their choices improve.

Classroom Expectations

1. Worry about yourself.
 - This cuts down on arguments and class disruptions.
2. Be Respectful.
 - Raise your hand.
 - Quiet when others are talking.
 - No talking back to adults.
3. Do your Best.
 - Try, even when it is hard.
4. Have Fun!
 - If all other expectations are followed we will have fun.



Please review this paper with your student so that we are unified on how to conduct ourselves in school.

Mrs. Bobo